

Designing the emergence of creativity in multidisciplinary contexts

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today I'm going to talk about how design processes creativity to exasperate multidisciplinarity, defining project outputs as temporary states of a system

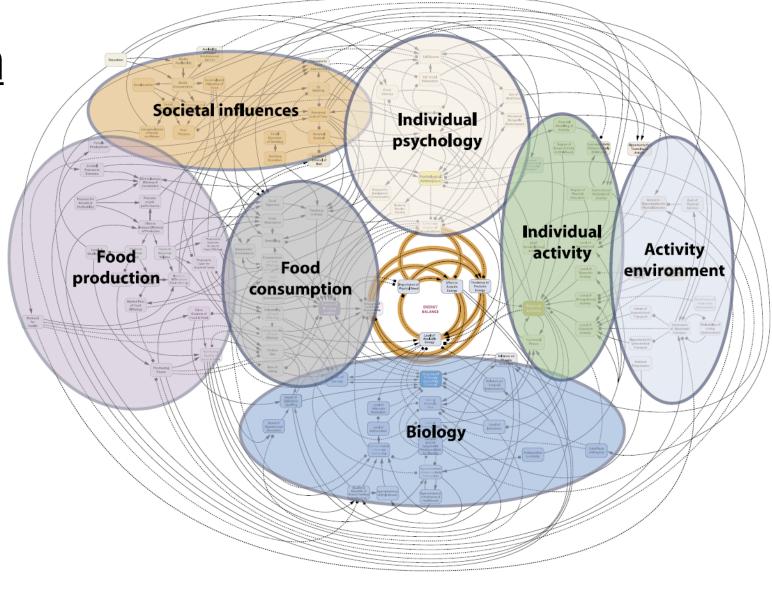


Emergences





emergences in complexity



Butland, B. et al. (2007). *Tackling obesities:* Future choices - project report (2nd edition)

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creativity # design # design theory

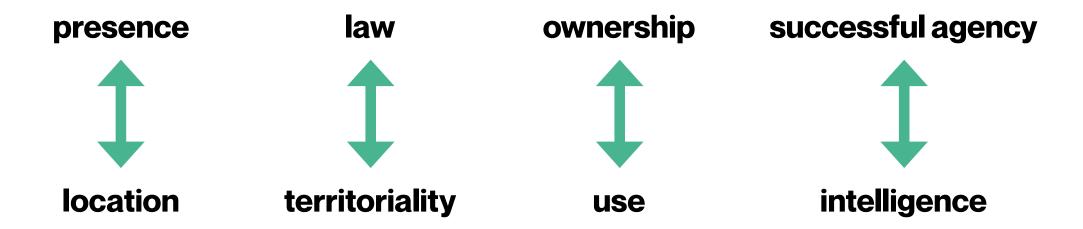
design for health





the digital re-ontologises our reality

making single-disciplinary perspective less effective and disconnecting previously coupled elements such as:



Floridi, L. (2014). The 4th revolution: How the infosphere is reshaping human reality

Floridi, L. (2017). The Logic of Design as a Conceptual Logic of Information





Solving non-simple problems is an activity that requires the synthesis of knowledge from (at least) multiple disciplines and different time frames



creativity

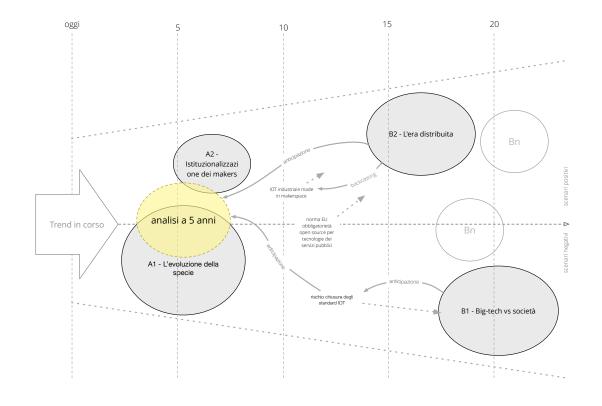
design as connector across TIME

anticipatory design delivers creative responses throught imagination, knotting past, present, and future into a complex network of creative acts

Brassett, J. (2021). Creativity. In Designing in dark times: An Arendtian Lexicon

Poli, R. (Ed.). (2019). Handbook of Anticipation: Theoretical and Applied Aspects of the Use of Future in Decision Making.

Corazza, G. E. (2019). The Dynamic Universal Creativity Process.





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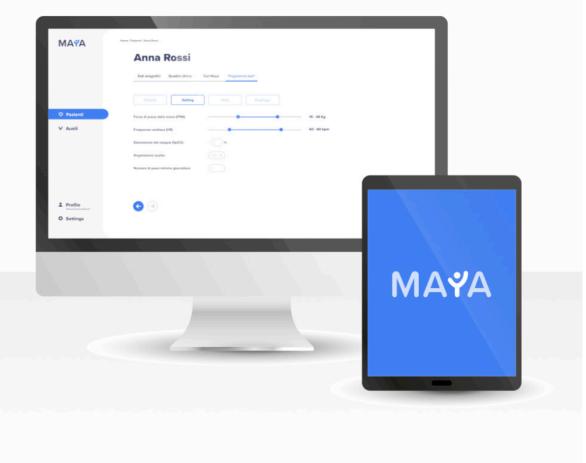




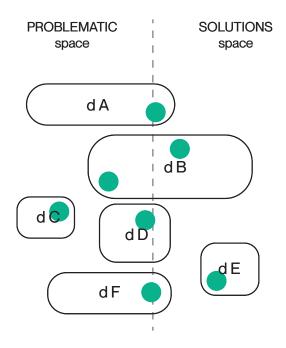
Maya - Emma Varotti graduation project, MA Advanced Design University of Bologna

industrial design multidisciplinarity





systems here are intended as temporary configurations of complex assemblages of knowledge, human/nonhuman agents, socioeconomical issues and technologies across problem/solution fields









This iterative co-evolution of problem/
solution spaces
plus the interaction between designers,
stakeholders and adopters
forces the reframing of systems's
requirements and let multiple knowledge
istances emerge

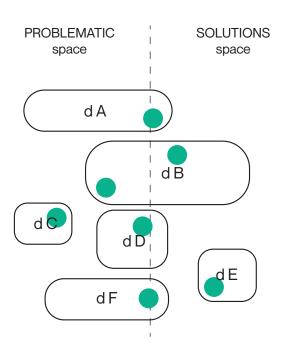
multidisciplinarity

(atomic nature)

design process as connector across KNOWLEDGE FIELDS

Dorst, K., & Cross, N. (2001). Creativity in the design process: Co-evolution of problem–solution Gurukkal, R. (2018). Interdisciplinary Approach







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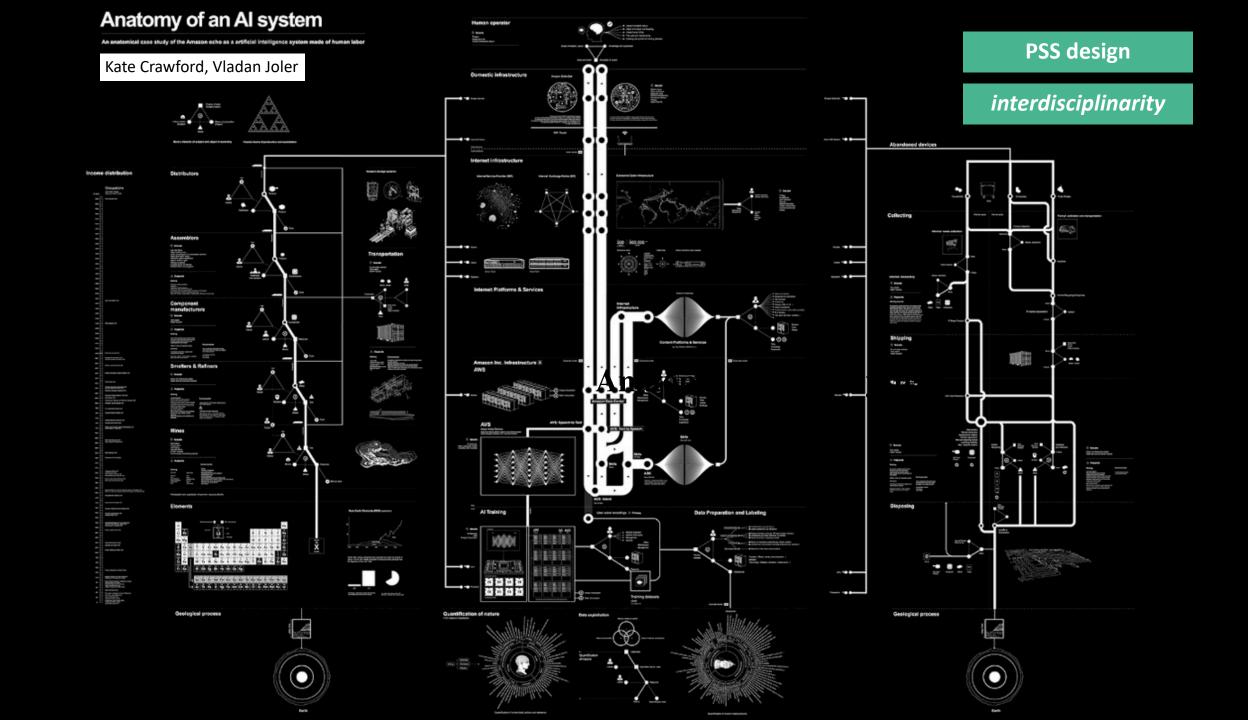
design

design theory

design for health







the design process building ties between knowledge istances makes creativity to emerge as a system property

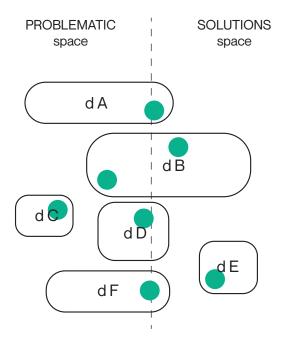
forcing the system to evolve from multidisciplinarity
to interdisciplinarity
(relational nature)

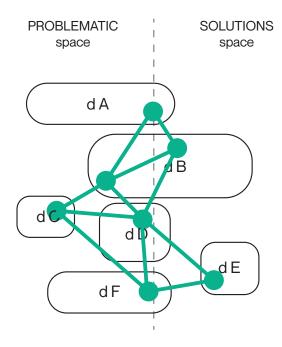
design process as connector across KNOWLEDGE FIELDS



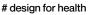
the Multidisciplinary system status

the Interdisciplinary system status















disciplinary perspectives disappear and a specific cloud of system configurations takes shape

evolving the system
from interdisciplinarity to
anti-disciplinarity
(relational nature)

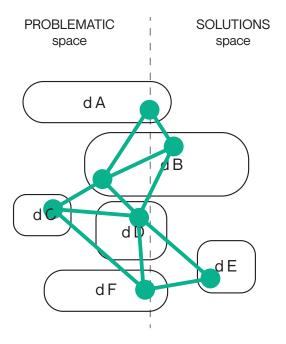
design process as system configurator

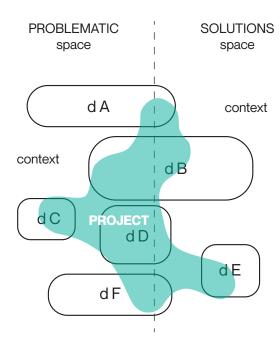
Oxman, N. (2016). Age of Entanglement. Journal of Design and Science



the Interdisciplinary system status

the Antidisciplinary system status







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creativity

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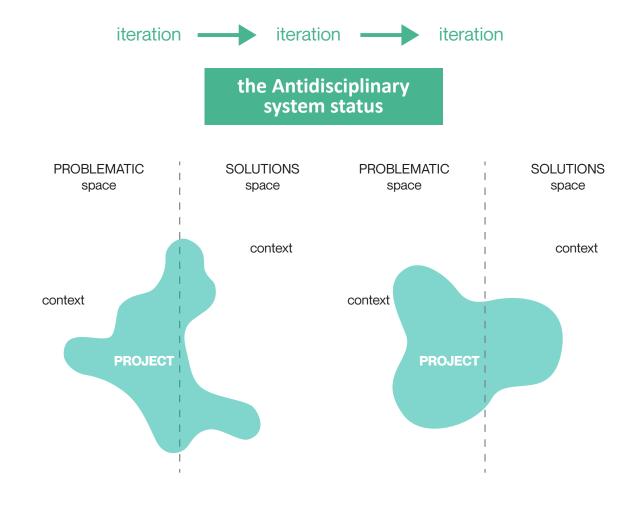




every *design iteration* is a block of empirical, creative actions

creativity acts as a system property that support the performing of those actions;

projects as unstable
system configurations









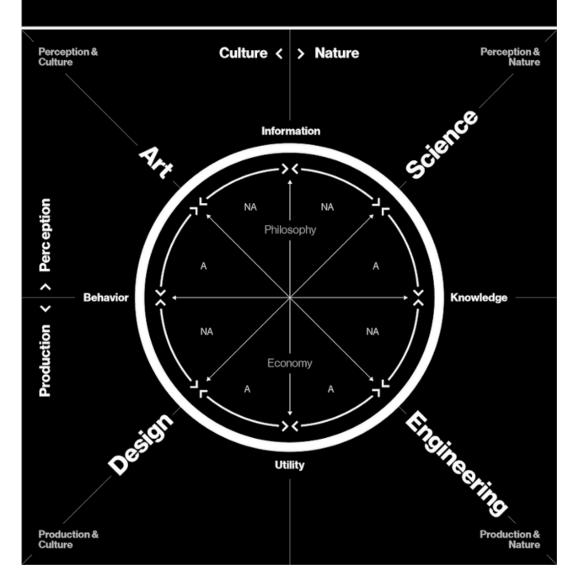




Krebs Cycle of Creativity

A Applied
NA Non-Applied

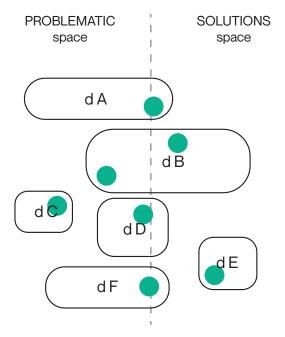
Neri Oxman, January 2016



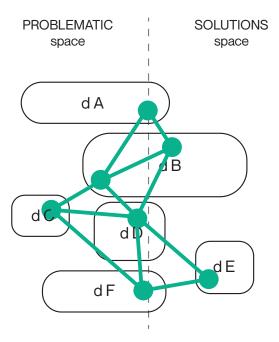
As in biology, in the Krebs Cycle, ATP can be considered a molecular unit of currency for methabolic energy transfer, in The Krebs Cycle of Creativity the system first generates, then consumes, then regenerates currency over time

is a map that describes the perpetuation of creative energy (creative ATP or 'CreATP') across the four domains of creative exploration representing the antidiscliplinary hypothesis

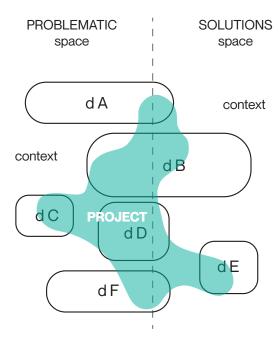
the Multidisciplinary system status



the Interdisciplinary system status



the Antidisciplinary system status







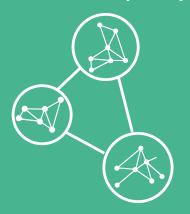
Multidisciplinary

Interdisciplinary

Antidisciplinary







the re-iteration of the design process moves systems from a multidisciplinary dimension to an antidisciplinary one; in the continuous synthesis and linking of knowledge instances, creativity emerges and renews itself





Thank you!

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